



www.ashleysouza.com























ashley.derby@gmail.com

508 207 2743



Lighter | Compositor



WORK EXPERIENCE

- Lighting Artist**  Walt Disney Animation Studios, Burbank, CA  Mar 2019 – present
Lighting and compositing for Frozen 2 (2019).
- Postvis Artist**  Day for Nite, Burbank, CA  Dec 2018 – Mar 2019
Asset & character modeling, texturing, rigging, and compositing for Mulan (2020).
- Lighting Artist**  Walt Disney Animation Studios, Burbank, CA  Apr 2018 – Oct 2018
Lighting and compositing for Ralph Breaks the Internet (2018).
- Previs/Postvis Artist**  Day for Nite, Los Angeles, CA  Aug 2017 – Apr 2018
Asset & character modeling, texturing, and rigging for previs projects and postvis for Aquaman (2018).
- CG Supervisor**  Brud, Los Angeles, CA  July 2017 – Aug 2017
Texture, lighting, and compositing for a digital Instagram persona.
- Lighting Trainee**  Walt Disney Animation Studios, Burbank, CA  Apr 2017 – Jun 2017
Lighting and compositing as part of the Talent Development program.
- Lighter/Compositor**  Digital Frontier FX, Marina Del Rey, CA  Nov 2016 – Mar 2017
Lighting in Maya and compositing in Nuke on films, commercials and episodics.
Projects: Star Wars: Galaxy of Heroes commercial, Blood Drive, Power Rangers (2017), and Fear the Walking Dead.
- VFX Intern**  Zoic Studios, Los Angeles, CA  Jan 2014 – May 2014
Shadowing lead VFX artists to gain production experience and assisting with various administrative tasks.
Projects: American Authors' music video, "The Flash", "Once Upon a Time in Wonderland", Scion commercial.
- CG Intern & Freelancer**  General Gau, Boston, MA  Sep 2012 – Apr 2013
Assisting lead artists with 3D animation using Maya and After Effects.
- VFX Intern**  Brickyard VFX, Boston, MA  Jan 2012 – Aug 2012
Assisting with office operations and shadowing lead artists to gain field knowledge.
- 3D Lighting Intern**  Bit Films, Hampshire College, MA  Jan 2011 – Aug 2011
Lighting scenes using Renderman in Maya and compositing in Shake for the award-winning film, Caldera.

SKILLS



- | | | | | |
|----------------------|--------------|---------|-----------------------|----------|
| ✓ Autodesk Maya | ✓ Renderman | ✓ Nuke | ✓ Adobe After Effects | ✓ MEL |
| ✓ V-Ray | ✓ Mudbox | ✓ Shake | ✓ Adobe Photoshop | ✓ Python |
| ✓ Marvelous Designer | ✓ Mental Ray | ✓ Mari | ✓ Adobe Premiere Pro | |

ACHIEVEMENTS



- Caldera**  2012  <http://vimeo.com/62596239>
- ☆ Award of Innovation - Seattle International Film Festival
 - ☆ Best Animated Film - Rome Independent Film Festival
 - ☆ Nominated for "Best Picture" - Maverick Movie Awards
 - ☆ Prix Ars Electronica Award of Distinction
 - ☆ Best Animated Film - Rockport Film Festival
 - ☆ Best Short - View Social Award

EDUCATION

Gnomon School of Visual Effects

-  Visual Effects Certificate
-  Oct 2014 – Sept 2016

University of Massachusetts Amherst

-  BFA Studio Art, Concentration in Animation, Film Certificate
-  Sept 2007 - Dec 2011